Code	Course Title	BookName	ISBN
ART121	Beginning Drawing I	N/A	N/A
ART233	Concept Art	N/A	N/A
ART240	Sculpting for Game Art	N/A	N/A
BUS200	Entrepreneurship to Market	N/A	N/A
	· ·	Learn Computer Forensics: Your one-stop guide to	
		searching, analyzing, acquiring, and securing digital	
CFR101	Computer Forensics Essentials	evidence	9781803239071
	Communication in		
COM226	Technology	N/A	N/A
		,	,
CSC102	Introduction to Programming	Javascript Absolute Beginner's Guide	9780137959167
CSC104	Beginning Website Interfaces	The Absolute Beginner's Guide to HTML and CSS	9781484292495
CSC230	Internet of Things	N/A	N/A
		JavaScript Programming, Real World Code &	
CSC256	Designing Website Interfaces I	Explanations, For Beginners: 2 Books in 1	B0CX5TP7KV
CSC262	C# Programming II	Starting out with Visual C#	B0CJBLP24J
CSC275	C++ Programming II	C++ Programming Fundamentals	BOBR8J4D5H
0002/0			202110012011
CSC313	Operating Systems Theory	Modern Operating Systems: Starting from Scratch	B0DL371PQ9
		Modern Operating Systems: Starting from Scratch Foundations of Software Development	
		Engineering: Essential Concepts, Design Strategies,	
	Software Engineering	Coding Standards, Testing Techniques, and Project	
CSC318	Principles	Leadership	B0DJ325L51
000010		Practical Statistics for Data Scientists: 50+ Essential	0003020201
CSC338	Statistical Data Science	Concepts Using R and Python	9781492072942
CSC352	React Native II	N/A	N/A
CSC444	Deep Learning	Deep Learning: A Visual Approach	9781718500730
DBM100	3D Build Tools	N/A	N/A
DMD210	Vector Illustration	N/A	N/A
DMD230	Personal Branding	N/A	N/A
ENG101	Composition I	N/A	N/A
LINGIGI	Topics in Creative		14/7
	Writing/Advanced Creative		
ENG215/340	Writing	N/A	N/A
210213/340	Introduction to Game Art &		14/7
GAA110	Animation	N/A	N/A
0,01110	Environmental & FX		
GAA320	Animation	N/A	N/A
0,01020	Materials, Shaders and		
GAA325	Lighting	N/A	N/A
0,01020	Advanced Game Environment		
GAA420	Creation	N/A	N/A
GAM101	Introduction to Game Design	Fundamentals of Game Design	9780321929679
GAM113	Introduction to Game Tools	N/A	N/A
	Introduction to Game	· ·	, · · ·
GAM125	Development	Agile Game Development: Build, Play, Repeat	B08F5JC8MF
		The Video Games Textbook: History • Business •	
GAM150	Evolution of Electronic Games	Technology	9781000868227
GAM130 GAM170	Game Design Workshop I	Challenges for Game Designers	B01NCYECGE
GAM425	Advanced Level Design	N/A	N/A
	Introduction to Game	· ·	,
GPE104	Programming	N/A	N/A
	Visual Programming for	· ·	,
GPE310	Games	N/A	N/A
HUM388	Writing for Social Media	N/A	N/A
INT350/400	Internship	N/A	N/A
MAT174	College Algebra	Precalculus: An Investigation of Functions	9781481975285
MAT179	Pre-Calculus	Precalculus: An Investigation of Functions	9781481975285
		Business Math MyLab Math with Pearson eText	
MAT210	Business Mathematics	Access Code	9780138086169
		MyLab Statistics with Pearson eText for	
MAT220	Statistics	Elementary Statistics	9780136803102

		Unified Discourse Analysis: Language, Reality,	
MS504	Critical Game Studies	Virtual Worlds and Video Games	9781317684459
1013304		Game Feel: A Game Designer's Guide to Virtual	9781317084439
MS504	Critical Game Studies	Sensation	9780123743282
1013304		561361011	9780123743282
MS507	Introduction to Cyber Security	Fundamentals of Information Systems Security	9781284238839
1110007	Principles of Incident		5701201200000
	Response, Business	Business Continuity Planning: A Project	
MS511	Continuity and Disaster	Management Approach	9781482251784
MS555	Project Management	N/A	N/A
MS579	Computer Vision	N/A	N/A
	Databases and Web	The New And Improved Flask Mega-Tutorial (2024	
MS587	Development	Edition)	B079KPG4HT
	Identity Protection and		
NTS103	Personal Security	N/A	N/A
		CompTIA Security+ Get Certified Get Ahead_ SY0-	
NTS201	Security Essentials	701 Study Guide	BOCGTHPPXV
		Human Hacking: Win Friends, Influence People,	
NTS310	Social Engineering	and Leave Them Better Off for Having Met You	B087287Y3M
NTS330	Applied Exploits and Hacking	N/A	N/A
NTS336	Cloud Security Shell Scripting for	N/A	N/A
	Technologists	N/A	N/A
NTS370	Network Defense and	N/A	N/A
NTS415	Countermeasures	N/A	N/A
1113413	Foundations of Systems		
NTW216	Administration	N/A	N/A
NTW233	IoT Architecture and Security	N/A	N/A
PDS300	Production Studio I	N/A	N/A
PDS300/400/45			
0	Production Studio I/II/III	N/A	N/A
RBT125	Introduction to Robotics	N/A	N/A
	Digital Logic: Basic Processor		
RBT131	Design	N/A	N/A
SCI350	Environmental Perspectives	Our Global Environment: A Health Perspective	B083XKB9KM
		The Biology Book: From the Origin of Life to	
	2 . 1	Epigenetics, 250 Milestones in the History of	0704454040600
SCI388	Biology	Biology	9781454910688
SIP311	Student Innovation Project I Student Innovation Project	N/A	N/A
SIP408/9	II/III: Online	N/A	N/A
SIF 400/ 5		N/A	N/A
SIP411	Boards Presentation: Online	N/A	N/A
SPT323	Advanced Asset Creation	N/A	N/A
SPT323	Innovating for Change	N/A	N/A
SS320	Contemporary Global Issues	N/A	N/A
		The 99% Invisible City: A Field Guide to the Hidden	
TCH100	Introduction to Design	World of Everyday Design	B086YHKSJX
TCH115	Thinking Strategies	The First 20 Hours: How to Learn Anything Fast	9781591846949
T011040	Technology, Society and		
TCH310	Ethics	N/A	N/A
TUE220	Internation to Chalance	N1/0	N1/A
THE320	Introduction to Shakespeare Introduction to Virtual and	N/A	N/A
		N1 / A	N/A
	Augmented Poplity		
VRT101 VRT232	Augmented Reality	N/A N/A	
VRT101 VRT232 Updated on:	Augmented Reality Gamification	N/A N/A	N/A