Code	Course Title	BookName	ISBN
ART121	Beginning Drawing I	N/A	N/A
ART234	Storyboarding	N/A	N/A
BUS200	Entrepreneurship to Market	Entrepreneurship: The Practice And Mindset	9781544354620
BUS200 - Alan's section	Entrepreneurship to Market	N/A	N/A
CFR101	Computer Forensic Essentials	N/A	N/A
CFR105	File Systems and Structures	N/A	N/A
COM226	Communication in Technology	N/A	N/A
CSC102	Introduction to Programming	Eloquent JavaScript, 3rd Edition: A Modern Introduction to Programming	B07C96Q217
CSC102 - Rae's section	Introduction to Programming	N/A	N/A
CSC104	Beginning Website Interfaces	HTML5 and CSS3 Masterclass: In-depth Web Design Training with Geolocation, the HTML5 Canvas, 2D and 3D CSS Transformations, Flexbox, CSS Grid, and More (English Edition)	9789355511218
CSC202	C# Programming I	Starting out with Visual C#	9780135183519
CSC211	Introduction to SQL	Murach's MySQL	9781943872367
CSC215	C/C++ Programming I	Beginning C++ Through Game Programming	B00LZW07P0
CSC235	Python Programming I	Teach Yourself VISUALLY Python	9781119860259
CSC285	Python Programming II	Tkinter GUI Project with Python: Learn to create modern GUIs using Tkinter	B0C8HT5RNY
CSC318	Software Engineering Principles	N/A	N/A
CSC370	Artificial Intelligence	Artificial Intelligence By Example: Develop machine intelligence from scratch using real artificial intelligence use cases	B07DGM7WYX
DBM100	3D Build Tools	N/A	N/A
DBM150	Introduction to Maker Studio	N/A	N/A
DBM215	Prototyping Tools and Practices	N/A	N/A
DMD210	Vector Illustration	N/A	N/A
DVA101	Digital Video Fundamentals	N/A	N/A
DVA353	Visual Effects Compositing	N/A	N/A
ENG101	Composition I	N/A	N/A
ENG102	Composition II	N/A	N/A
ENG310	Science Fiction as Literature	Player of Games	B002WM3HC2
ENG310	Science Fiction as Literature	The Martian Chronicles	B00CKOQC9C
GAA105	Game Art and Animation Fundamentals	N/A	N/A
GAA220	3D Modeling Environments & FX	N/A	N/A
GAA330	Characters & Vehicles Animation	N/A	N/A
GAA440	Advanced Game Character Creation	N/A	N/A

GAM101	Introduction to Game Design	Fundamentals of Game Design (3rd ed.)	9780321929679
GAM113	Introduction to Game Tools	N/A	N/A
GAM125	Introduction to Game Development	Agile Game Development: Build, Play, Repeat	9780136527817
GAM125 - online	Introduction to Game Development	Agile Game Development with Scrum	9780321618528
GAM218	Game Scripting for Designers	N/A	N/A
GAM351	Writing for Interactive Games	N/A	N/A
GAM425	Advanced Level Design	N/A	N/A
GPE104	Introduction to Game Programming	N/A	N/A
GPE205	Gameplay Programming Concepts	N/A	N/A
GPE340	Programming for Game Engines	N/A	N/A
HCI101	Introduction to Human-Computer Interaction	The Design of Everyday Things	B00E257T6C
HIS315 (SS388)	Aerospace in America	N/A	N/A
INT350/400/ SPT323	Internship	N/A	N/A
MAT174	College Algebra	MyLab Math with Pearson eText for College Algebra	9780135902110
MAT179	Pre-Calculus	MyLab Math with Pearson eText for Precalculus Enhanced with Graphing Utilities	9780135909386
MAT220	Statistics	MyLab Statistics with Pearson eText for Elementary Statistics	9780136803102
MKT220	Brand Management Strategies	N/A	N/A
MKT250	Marketing Environments	Designing Brand Identity: An Essential Guide for the Whole Branding Team	B07598B3NS
MKT250	Marketing Environments	Optimize: How to Attract and Engage More Customers by Integrating SEO, Social Media, and Content Marketing	B007AKBIRC
MKT250	Marketing Environments	Go Mobile: Location-Based Marketing, Apps, Mobile Optimized Ad Campaigns, 2D Codes and Other Mobile Strategies to Grow Your Business	B006UT4UOW
MS501	Game Production and Documentation	Agile Game Development: Build, Play, Repeat	9780136527817
MS507	Introduction to Cyber Security	Fundamentals of Information Systems Security	9781284116458
MS528	Founding and Operating a Startup	N/A	N/A
MS539	Programming Concepts	Starting out with Visual C#	9780135183519
MS579	Kinematics	N/A	N/A
NTS103	Identity Protection and Personal Security	N/A	N/A
NTS201	Security Essentials	CompTIA Security+ Study Guide: Exam SYO-601	9781119736257
NTS201 - Online	Security Essentials	Principles of Information Security	9781337102063
NTS310	Social Engineering	Social Engineering: The Art of Human Hacking	9780470639535

NTS330	Applied Exploits and Hacking	Penetration Testing: A Hands-On Introduction to Hacking	B00KME7GN8
NTW102	Introduction to Network Engineering	CompTIA Network+ Study Guide: Exam N10-008	9781119811633
NTW216	Foundations of Systems Administration	N/A	N/A
NTW220	Linux	N/A	N/A
NTW440	Business Continuity/Disaster Recovery	Business Continuity & Disaster Recovery for IT Professionals	9780124105263
PDS300/400/450	Production Studio I/II/III	N/A	N/A
RBT125	Introduction to Robotics	N/A	N/A
RBT131	Digital Logic: Basic Processor Design	N/A	N/A
RBT173	Introduction to Microcontrollers	Exploring Arduino: Tools and Techniques for Engineering Wizardry	9781119405375
RBT337	Digital Vision and Sensor Processing	N/A	N/A
SCI388	Anatomy and Physiology	Essentials of Anatomy & Physiology	9780135203804
SIP311	Student Innovation Project I	N/A	N/A
SIP408/9	Student Innovation Project II/III: Online	N/A	N/A
SIP411	Boards Presentation: Online	N/A	N/A
SPA101	Introduction to Spanish	Experience Spanish	9781260016079
SPT323	Art Jam	N/A	N/A
SS320	Contemporary Global Issues	Global Issues: Selections from CQ Researcher (2022 Edition)	9781071835302
SS388	Modern History	Give Me Liberty! (Brief Seventh Edition) (Vol. Combined Volume)	9781324041627
TCH115	Thinking Strategies	The First 20 Hours: How to Learn Anything . . . Fast	9781591846949
TCH211	Industry Innovations	N/A	N/A
TCH310	Technology, Society and Ethics	The Elements of Moral Philosophy	9781259914256
TCH375	Space Expedition	N/A	N/A
VRT101	Virtual Reality	N/A	N/A
VRT210	Virtual and Augmented Reality Hardware	N/A	N/A
VRT232	Gamification	N/A	N/A
VRT481	Virutal Reality Development	N/A	N/A
Updated on: 9/21/23			