

Code	Course Title
ART103	Digital Asset Creation
ART112	Graphic Design Principles
ART112	Graphic Design Principles
ART121	Beginning Drawing I
ART233	Concept Art
ART234	Storyboarding
AST101	The Night Sky
AST301	The Solar System
BUS200	Entrepreneurship to Market
CFR101	Computer Forensic Essentials
CFR105	File Systems and Structures
CFR410	Network Forensics
CFR420	Advanced Forensics
CIS100	Beginning Web Design
CIS275	Introduction to AI and Analytics
COM226	Communication in Technology
CSC102	Introduction to Programming
CSC203	Java Programming I
CSC211	Introduction to SQL
CSC215	C/C++ Programming I
CSC275 (On-Campus)	C++ Programming II
CSC275 (Online)	C++ Programming II
CSC313	Operating Systems Theory
CSC370	Artificial Intelligence
CSC373	Machine Learning
CSC382	Data Structures and Algorithms
CSC444	Deep Learning
CSC444	Deep Learning
DBM100	3D Build Tools
DVA110	Lighting and Environment Design
DVA140	Digital Audio Fundamentals
DVA241	Digital Video Production
DVA353	Visual Effects Compositing
ENG101	Composition I
ENG102	Composition II

ENG102H	Honors Composition II
ENG215/ENG340	Topics in Creative Writing
ENG215/ENG340	Advanced Topics in Creative Writing
ENG301	Technical Writing
ENG305	Mythology, Folktale, and Fairy Tale
ENG305	Mythology, Folktale, and Fairy Tale
ENG305	Mythology, Folktale, and Fairy Tale
ENG412	Graphic Novel
ENG412	Graphic Novel
ENG412	Graphic Novel
GAA105	Game Art and Animation Fundamentals
GAA110	Introduction to Game Art & Animation
GAA220	3D Modeling Environments & FX
GAA230	3D Modeling Characters & Vehicles
GAA240	Game Texturing
GAA240	Game Texturing
GAA325	Materials, Shaders and Lighting
GAA330	Characters & Vehicles Animation
GAA360	UI Design & Animation
GAA420	Advanced Game Environment Creation
GAA430	Advanced Character Rigging & Mocap Animation
GAM101	Introduction to Game Design
GAM113	Introduction to Game Tools
GAM125	Introduction to Game Development
GAM170	Game Design Workshop I
GAM200	Critical Game Studies
GAM218	Game Scripting for Designers
GAM310	Level Design
GAM351	Writing for Interactive Games
GAM370	Game Design Workshop II
GAM385	Casual Game Design
GAM425	Advanced Level Design
GPE104	Introduction to Game Programming
GPE205	Gameplay Programming Concepts
GPE340	Programming for Game Engines
HCI102	Human Factors
HIS240	Survey of American History from The Civil War to the 20th Century
HIS315	Aerospace in America
HUM150	Introductory Topics in Humanities: The Craft of Writing
HUM305	Countercultures
HUM305	Countercultures

HUM365	Dystopian Worlds
HUM365	Dystopian Worlds
INT350/400	Internship
LAW370	Legal Issues in Technology
MAT174	College Algebra
MAT210	Business Mathematics
MAT220	Statistics
MAT250	Calculus I
MAT342	Linear Algebra
MGT220	Project Management
MGT415	Strategic Planning and Analytics
MKT120	Marketing
MS503	Game Marketing and Advertising
MS503	Game Marketing and Advertising
MS504	Critical Game Studies
MS504	Critical Game Studies
MS507	Introduction to Cyber Security
MS508	Governance, Risk Management and Compliance
MS511	Principles of Incident Response, Business Continuity and Disaster
MS514	Blockchain Architecture
MS539	Programming Concepts
MS546	Startup Funding and Marketing
MS546	Startup Funding and Marketing
MS548	Advanced Programming Concepts and AI
MS548	Advanced Programming Concepts and AI
MS559	Agile Approaches to Startup Organizations
MS577	Fabrication, Materials and Build Techniques
MS582	Coding Blockchain
MS587	Databases and Web Development
MS636	Blockchain Application Prototyping
MS649	Technology Forecasting and Change Management
MS649	Technology Forecasting and Change Management

BookName	ISBN
Adobe Photoshop CC Classroom in a Book (2021 release)	9780136904731
Adobe Illustrator CC Classroom in a Book (2019 Release)	9780135262160
Adobe Photoshop CC Classroom in a Book (2019 release)	9780135261781
N/A	N/A
N/A	N/A
N/A	N/A
N/A	N/A
N/A	N/A
How to Not Suck at Leadership : The Handbook of Leading	B08PYCLPTC
Incident Response & Computer Forensics	9780071798686
File System Forensic Analysis	9780321268174
N/A	N/A
N/A	N/A
HTML and CSS: Visual QuickStart Guide	9780321928832
Python Data Science Handbook	9781491912058
N/A	N/A
Eloquent JavaScript, 3rd Edition: A Modern Introduction to Programming	B07C96Q217
Big Java: Early Objects	9781119499527
Murach's MySQL	9781943872367
Beginning C++ Through Game Programming	B00LZW07P0
Beginning C++ Through Game Programming	B00LZW07P0
C++ How to Program	9780134448237
Operating Systems: Internals and Design Principles	9780134670959
Artificial Intelligence By Example: Develop machine intelligence from scratch using real artificial intelligence use cases	B07DGM7WYX
Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems	B07XGF2G87
Data Structures and Algorithm Analysis in C++, 4th Ed.	9780132847377
Python Deep learning: Develop your first Neural Network in Python Using TensorFlow, Keras, and PyTorch	B07Q9LVJJS
Python: 3 Manuscripts in 1 book: - Python Programming For Beginners - Python Programming For Intermediates - Python Programming for Advanced	B07CQPHC1N
Autodesk Inventor 2019 A Tutorial Introduction	9781630571696
N/A	N/A
Producing Great Sound for Film and Video: Expert Tips	9780415722070
N/A	N/A
N/A	N/A
N/A	N/A
N/A	N/A

Attack on Titan Vol. 1	B00CCOO1HA
Player Piano: A Novel	9780385333788
N/A	N/A
Patent, Copyright & Trademark	B086R7THVK
College Algebra	9780134469164
Business Math	9780134496436
Elementary Statistics	9780321836960
Calculus and Its Applications	9780321694331
Linear Algebra and Its Applications	9780321982384
N/A	N/A
Business Analytics	9780135231678
N/A	N/A
Marketing Metrics: The Manager's Guide to Measuring Marketing Performance	9780134085968
The Definitive Guide to Entertainment Marketing	9780134194677
Game Feel: A Game Designer's Guide to Virtual Sensation	9780123743282
Unified Discourse Analysis: Language, Reality, Virtual Worlds and Video Games	9781138774520
Fundamentals of Information Systems Security	9781284116458
Governance, Risk Management, and Compliance: It Can't Happen to Us--Avoiding Corporate Disaster While Driving Success	9781118024300
Business Continuity and Disaster Recovery	9780124105263
N/A	N/A
Starting out with Visual C#	9780134382609
Venture Deals: Be Smarter Than Your Lawyer and Venture Capitalist	B07WSYKG7N
Positioning: The Battle for Your Mind	B006B7LQ90
Artificial Intelligence By Example: Develop machine intelligence from scratch using real artificial intelligence use cases	B07DGM7WYX
Starting out with Python	9780133582734
N/A	N/A
N/A	N/A
N/A	N/A
Murach's MySQL	9781943872367
N/A	N/A
The innovator's dilemma	9781633691780
Leading Change	B00A07FPEO