Code	Course Title	BookName	ISBN
ART233	Concept Art	N/A	N/A
ART240	Figure and Character Sculpting	N/A	N/A
BUS220	Project Management	N/A	N/A
CFR101	Computer Forensic Essentials	N/A	N/A
CFR225	Operating System Forensics	N/A	N/A
COM226	Communication in Technology	N/A	N/A
CSC102	Introduction to Programming	Javascript Absolute Beginner's Guide	9780137959136
CSC104	Beginning Website Interfaces	The Absolute Beginner's Guide to HTML and CSS	9781484292495
CSC150	Introduction to AI and Analytics	Your AI Literacy & Partnership Journey: A Practical Guide to Human-AI Collaboration	B0GDRRMDFH
CSC202	C# Programming I	Starting out with Visual C#	B0CJBLP24J
CSC211	Introduction to Databases	Murach's MySQL (4th Edition)	B0FBX3LBSG
CSC215	C/C++ Programming I	Modern C++ for Absolute Beginners: A Friendly Introduction to the C++ Programming Language and C++11 to C++23 Standards	9781484292730
CSC262	C# Programming II	Starting out with Visual C#	B0CJBLP24J
CSC342	React Native I	Mastering React Native: A Comprehensive Guide to Learn React Native	9798870766805
CSC342 SyncFlex 2	React Native I	N/A	N/A
CSC370	Artificial Intelligence	N/A	N/A
CSC373	Machine Learning	Applied Machine Learning - Concepts, Tools, and Case Studies	B0G63QP9ZT
DBM100	3D Build Tools	N/A	N/A
DMD220	Principles of Interface Design	N/A	N/A
DMD230	Personal Branding	N/A	N/A
ENG101	Composition I	N/A	N/A
ENG102	Composition II	N/A	N/A
ENG305	Mythology, Folktale, and Fairy Tale	Favorite folktales from around the world	B00JTCJER0
ENG305	Mythology, Folktale, and Fairy Tale	Mythology	B00852YXU8
ENG305	Mythology, Folktale, and Fairy Tale	The Power of Myth	B004QZACH6
FTN211	Swordplay	N/A	N/A
FTN222	Advanced Swordplay	N/A	N/A
GAA110	Introduction to Game Art & Animation	N/A	N/A
GAA230	3D Modeling Characters & Vehicles	N/A	N/A
GAA240	Game Texturing	N/A	N/A
GAA325	Materials, Shaders and Lighting	N/A	N/A
GAM101	Introduction to Game Design	Fundamentals of Game Design	9780321929679
GAM125	Introduction to Game Development	N/A	N/A
GAM200	Critical Game Studies	N/A	N/A
GAM218	Game Scripting for Designers	N/A	N/A
GAM310	Level Design	N/A	N/A
GAM351	Writing for Interactive Games	N/A	N/A

GPE205	Gameplay Programming Concepts	N/A	N/A
GPE338	Advanced Gameplay Programming	N/A	N/A
HCI250	User Experience Design and Testing	Introduction to User Research for UX Beginners	B0CRPPC4V4
HUM305	Countercultures	N/A	N/A
HUM305	Countercultures	N/A	N/A
INT350	Internship	N/A	N/A
INT400	Internship	N/A	N/A
JPN108	Level I Japanese	N/A	N/A
MAT174	College Algebra	Precalculus: An Investigation of Functions	9781481975285
MAT179	Pre-Calculus	Precalculus: An Investigation of Functions	9781481975285
MAT210	Business Mathematics	MyLab Math with Pearson eText (up to 18-weeks) Access Code for Business Math	9780138086169
MAT220	Statistics	Introductory Statistics	9781951693220
MAT250	Calculus I	Business Calculus	N/A
MS507	Introduction to Cyber Security	N/A	N/A
MS508	Governance, Risk Management and Compliance	Cybersecurity Fundamentals: Governance Risk & Compliance (GRC)	B0DFHJYBWC
MS511	Principles of Incident Response, Business Continuity and Disaster	Business Continuity Planning: A Project Management Approach	9781482251784
MS516	Makerspace Tools	N/A	N/A
MS528	Founding and Operating a Startup	N/A	N/A
MS539	Programming Concepts	C# PROGRAMMING FOR GUI DEVELOPMENT: A Beginner's Guide to Creating Dynamic and User-Friendly Graphical User Interfaces with C#	9798338612521
MS544	Organizational Metrics and Analytics	Behind Every Good Decision: How Anyone Can Use Business Analytics to Turn Data into Profitable Insight	B00KVO2C88
MS544	Organizational Metrics and Analytics	Business Intelligence For Dummies	B004THRNG4
MS546	Startup Funding and Marketing	Positioning: The Battle for Your Mind	B006B7LQ90
MS546	Startup Funding and Marketing	Venture Deals: Be Smarter Than Your Lawyer and Venture Capitalist	B07WSYKG7N
MS579	React Native	React Native for Everyday App Creation: A Hands-On Guide for Successfully Designing, Debugging, Publishing and Managing Mobile Apps	B0DV4489G7
MS579	Kinematics	N/A	N/A
MS624	Managing People in a Technology Environment	N/A	N/A
MS636	Blockchain Application Prototyping	N/A	N/A
MS688	Mobile Development	N/A	N/A
NTS103	Identity Protection and Personal Security	N/A	N/A
NTS201	Security Essentials	CompTIA Security+ Get Certified Get Ahead_ SY0-701 Study Guide	B0CGTHPPXV
NTS330	Applied Exploits	N/A	N/A
NTS405	Incident Response	Incident Response in the Age of Cloud: Techniques and best practices to effectively respond to cybersecurity incidents	B08X75XRXQ
NTS435	International and Federal INFOSEC Standards and Regulations	N/A	N/A

NTW102	Foundations of Network Engineering I	N/A	N/A
NTW103	Fundamentals of Network Engineering II	CompTIA Network+ Study Guide: Exam N10-009 (Sybex Study Guide)	9781394235605
NTW220	Linux I for Technologists	N/A	N/A
PDS300	Production Studio I	N/A	N/A
PDS400	Production Studio II	N/A	N/A
PDS450	Production Studio III	N/A	N/A
PSY101	Introduction to Psychology	Psychology: A Complete Introduction	B016V88MDG
RBT125	Introduction to Robotics	N/A	N/A
RBT131	Digital Logic: Basic Processor Design	N/A	N/A
RBT211	Embedded Programming	AVR Programming: Learning to Write Software for Hardware (Make: Technology on Your Time)	B00I2YIZSK
SCI201	Anatomy and Physiology	The Complete Human Body (DK Human Body Guides)	B0BHYDDCP5
SCI388	Neurons to Networks	THE FUNCTIONAL NEUROLOGY AND PSYCHIATRY BLUEPRINT™: Mastering Brain Health Through the TOBIN™ Framework, Orthomolecular Medicine, and Integrative Systems Science	B0G33B9M6F
SIP311	Student Innovation Project I	N/A	N/A
SIP405	Student Innovation Project II: On-Campus	N/A	N/A
SIP408	Student Innovation Project II: Online	N/A	N/A
SIP409	Student Innovation Project III: Online	N/A	N/A
SIP410	Boards Presentation: On-Campus	N/A	N/A
SIP411	Boards Presentation: Online	N/A	N/A
SPT123	Innovating for Change	N/A	N/A
SPT323	Gaming Security	N/A	N/A
SS320	Contemporary Global Issues	N/A	N/A
SS388	Modern History	Give Me Liberty! Volume 2	9781324041511
TCH100	Introduction to Design	The 99% Invisible City: A Field Guide to the Hidden World of Everyday Design	B086YHKSJX
TCH115	Thinking Strategies	The First 20 Hours: How to Learn Anything . . . Fast	9781591846949
TCH310	Technology, Society and Ethics	N/A	N/A
TCH410	Advanced Topics in Technology Product Design	N/A	N/A
VRT101	Introduction to Virtual and Augmented Reality	N/A	N/A
VRT320	VR/AR User Experience Design	N/A	N/A
Updated on: 3/12/26			